

# **Behavioural Science Implications for Tech-based Financial Products and Innovations**



Anisah Ramli, Annabel Gillard, Briana Grubb, Meadhbh Rice

# Outline

1. Intro - the problem we're researching
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4. Regulatory impediments & response to Fintech
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# Intro - the problem we're researching

- Finance is heavily regulated and uses well-tested behavioural interventions - e.g. pension enrolment
- Technology is disrupting finance, but the tech sector isn't regulated and is under-researched
- Innovative tech-based financial products and interventions introduce new issues:
  - New/ increased behavioural intervention opportunities - e.g. the unbanked
  - New/ increased risks - e.g. gamification
  - Change in reach and impact - Tech is global

Table 1: comparison of tech to finance

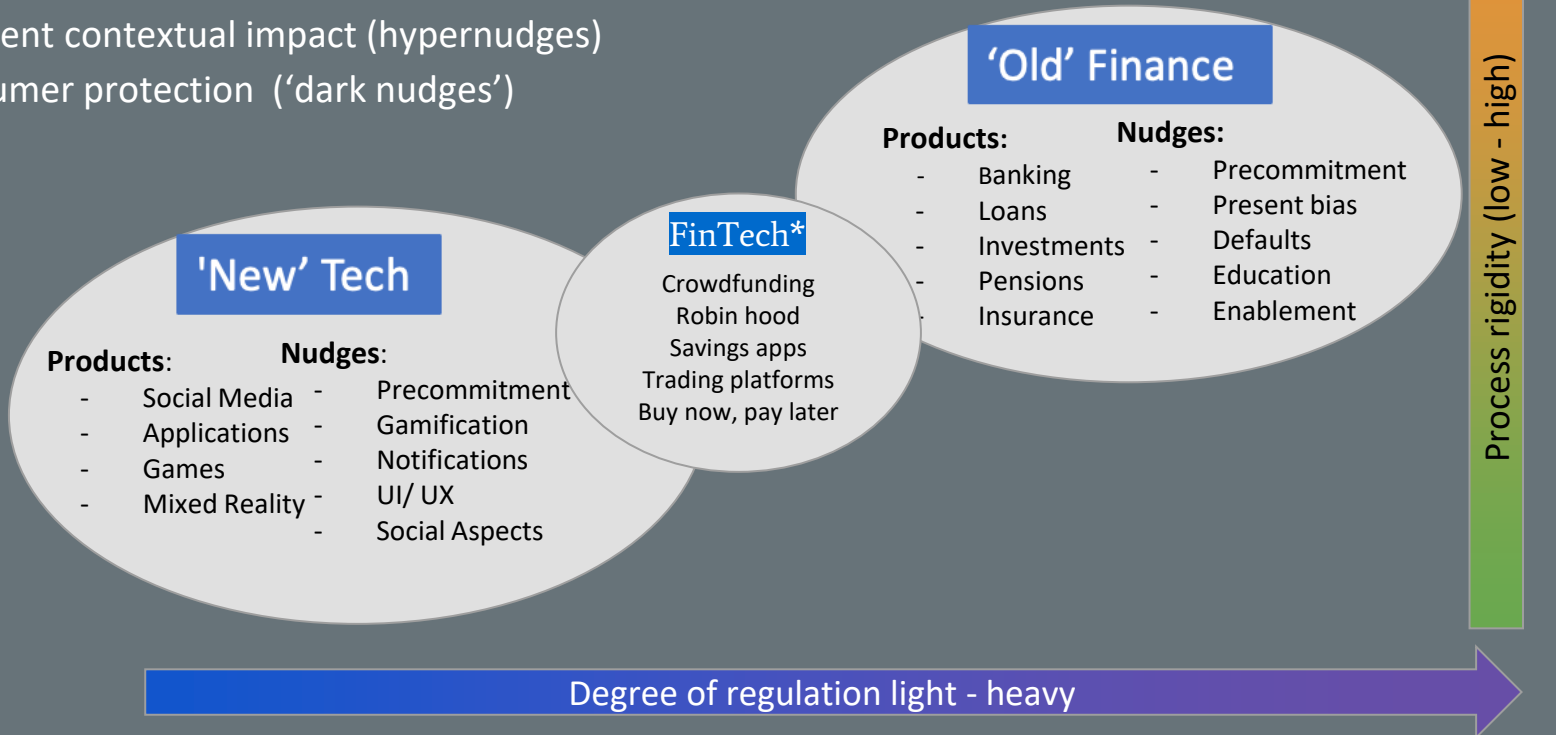
<i>Potential</i> Impact	+/-	Understanding	+/-
# interventions	+	Research	-
Benefits	+	Oversight	-
Harms	+		

The impact of these innovations calls for greater understanding

# Definitions and intersections

Optimal interventions **may or may not** be relevant for new tech, consider:

- Adaptation
- New opportunities
- Different contextual impact (hypernudges)
- Consumer protection ('dark nudges')



\*64% average adoption of FinTech across Global 27. Source: EY "Global Fintech Adoption Index", 2019

# Where does tech-finance intersect?

*A deeper look at the difference between tech and fintech*

## Finance

### ORIGINAL NUDGE

- 'Soft and mild' nudge utilising human cognitive tendencies
- E.g. SMART

## Finance + Tech

### HYPERNUDGE

- Choice architecture using bigdata, personalised information and computer algorithms
- E.g. BNPL nudges on web-shopping based on past purchasing behaviours, bigdata-driven alerts & popups

### FINTECH DARK NUDGES

- **Dark patterns:** a set of (deliberate) manipulative practices identified by user experience e.g. consent management
- **Sludge:** making it hard for consumers to take action in their interests;
- **Dark nudges:** which make it easy for consumers to take action that is not in their interests

Source: Yamazaki, 2020

Source: BIS, 2020

# Finance + Tech = Fintech

 BlueVine

 gofundme

 venmo

 robinhood



kiva

 bitcoin

affirm

 bet365

# Existing Literature - Finance vs. Tech

## Employee savings

- Save More Tomorrow plan [Thaler and Benartzi, 2004]

## Stock trading

- Cross-section of average returns (skewness); aggregate stock market returns; trading of financial assets over time [Barberis, 2013]
- Psychological biases (weather, sadness) [Hirshleifer and Shumway, 2013; Lerner et al., 2004]

## Tax compliance

- Social norms, framing [Hallsworth et al., 2017]

## User behaviour

- Choice architecture (menus, UI) [Thaler and Benartzi, 2004]
- Accuracy reminder nudges [Pennycook et al., 2020]
- Gamification [Koivisto and Hamari, 2019]

## Virtual reality

- Cognitive task performance improvement [Banakou et al., 2018]

## Social media

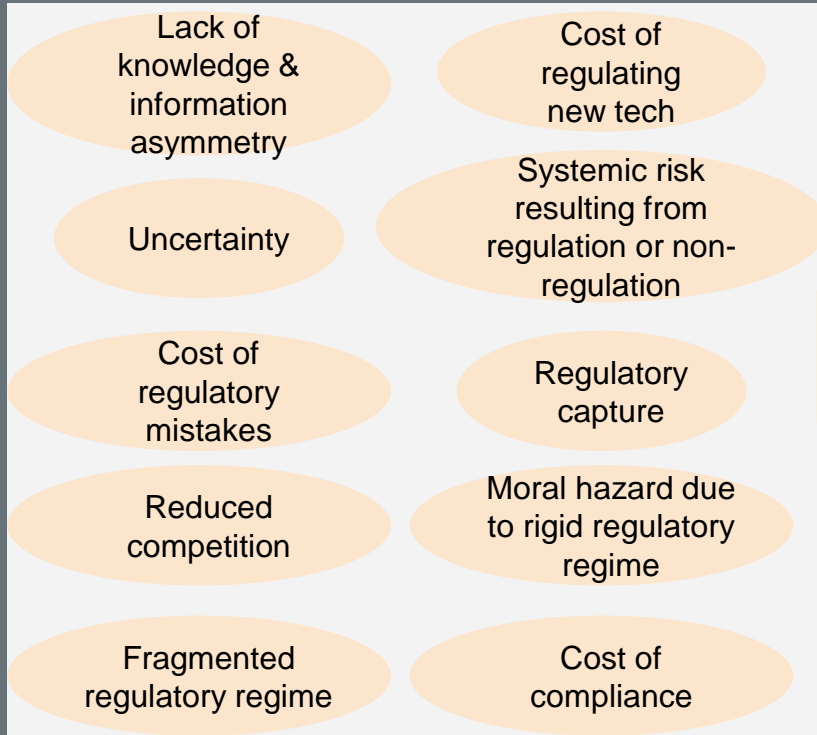
- Personality trait predictions [Kosinski et al. 2013]
- Psychological targeting [Matz et al., 2017]

# Regulatory impediments & response to fintech

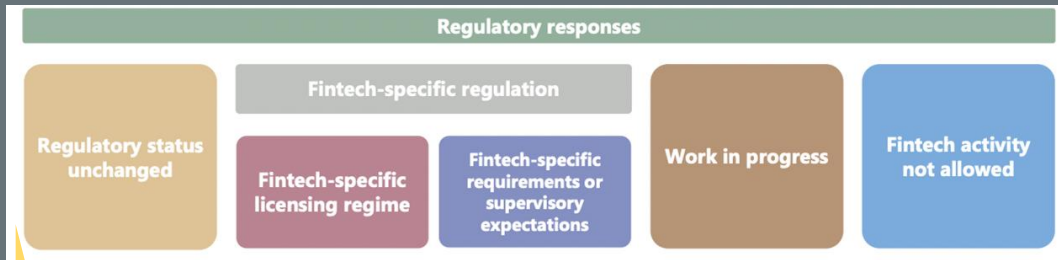
Fintech is evolving at a rate faster than regulators can keep up:

- Different (re)actions from regulators - tighten up (killing innovation) or liberalise entry (systemic risk /consumer effected)

## Regulatory impediments



## Regulatory responses



- Using Nudge/Sludge as a Regulatory Tool
  - Disclosure requirements to increase salience
  - Sludge 'filters' fintech players ?
  - Social norms and reputation cascades
  - Sandbox, which may lead to riskwashing

Source: [\(Cohen & Jabotinsky, 2020\)](#)



# Discussion/Conclusion

## Regulators

- Changing default requirements for fintech players/products ('reverse' dark nudges)
- Signalling of openness to innovation

## Finance cos.

- BI already heavily incorporated
- Continued assessment that current nudges are still appropriate with new tech

## Tech cos.

- Enhanced scope of personalised BI
- But increased risk of dark nudges/dark patterns

Collaboration across stakeholders to promote beneficial fintech developments

# References

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